

Bible Story Review Game

All for One, One for All

Materials: One chair per team, list of review questions, chalk, and a prop or props for scoring the game. (See “Ways to Score the Games” from both Books 1 and 2.)

Preparation:

- Divide the students into teams. Put three or four students on each team. The teams should be small.
- Have the teams stand in lines, one student behind another.
- Using the chalk, draw a straight line directly in front of the students from the first team to the last team; the students are not to cross this line until the teacher says ‘Go.’
- About three meters in front of each line of students, place one chair. The seat of the chair should be facing the students.

Directions:

- You will ask a review question directed to all of the students.
- You will repeat the question while the students listen quietly.
- After a few seconds, you will say, ‘Go!’
- The students at the front of each team will run towards the chair that has been placed 3 meters directly in front of their line. They will run up to the chair, around the chair, and then back to their waiting team members.
- The second student in the line will now run towards the chair, around the chair, and then back to their waiting team members. This will continue until the last person runs up to the chair, around the chair, and then sits in the chair.
- The first team to have their last team member sit in the chair will get to answer the question. (Anyone on the team may answer the question. The entire team may work together to answer the questions.)
- If that first team does not know the answer to the question, the second team to have their last team member sit in the chair will get to answer the question, and so on.
- Once a team has answered the question, the students at the front of the lines will go to the back of the lines, and the next student in each line will now be the one to run up to the chair first.
- Each time a team answers a question correctly, one student will get to reach into the Zilch container to see how many points they get for their team. At the end of the game, the team with the most points is the winning team.

Variation 1:

- The students at the front of each team will hop with two feet instead of run. They will hop with two feet up to the chair, around the chair, and then back to their waiting team members.
- The first team to have their last team member sit in the chair will get to answer the question.
- You may have students do a variety of actions: hop with one foot, skip, jump, walk, clap hands while walking, clap hands while skipping, walk like an elephant, skip with both hands on top of head, jump with both hands on hips, . . . many more ideas. Just be creative.
- You may also desire to instruct the students as to which direction they must go around the chair. Go on the right side or go on the left side. The students must listen carefully and all work together.